Skillwise®

Imparting Skills-Impacting lives!

AR/VR TECHNOLOGY & TOOLS

AR/VR TECHNOLOGY

- Introduction to AR and VR Technology

- 3D Modelling and Animation for AR and VR

- AR and VR Architecture and Design Applications

- AR and VR Audio Processing

- AR and VR Business Models

- AR and VR Career Pathways and Opportunities.

- AR and VR Design Principles

- AR and VR Development for Head-Mounted Displays (HMDs)

- AR and VR Development for Mobile Devices

- AR and VR Development for Wearable Devices

- AR and VR Education and Training Applications

- AR and VR Entertainment Applications

- AR and VR Entrepreneurship and Innovation

- AR and VR Ethics and Privacy

- AR and VR Filmmaking and Cinematography Applications

- AR and VR Game Development

- AR and VR Graphics Processing Units (GPUs)

- AR and VR Haptic Feedback Design

- AR and VR Industrial Applications

- AR and VR Industry Trends and Market Analysis

AR/VR TECHNOLOGY

- AR and VR Interaction Design

- AR and VR Journalism and News Applications

- AR and VR Legal Issues

- AR and VR Marketing and Advertising Applications

- AR and VR Medical Applications

- AR and VR Motion Tracking Systems

- AR and VR Museums and Art Galleries Applications

- AR and VR Music and Audio Applications

- AR and VR Programming Languages

- AR and VR Real Estate Applications

- AR and VR Retail and eCommerce Applications

- AR and VR Social Media and Communication Applications

- AR and VR Software Development Kits (SDKs)

- AR and VR Sports and Fitness Applications

- AR and VR Storytelling Techniques

- AR and VR Tourism and Hospitality Applications

- AR and VR Training and Simulation Applications

- AR and VR User Experience Design

- Unity 3D for AR and VR

- Unreal Engine for AR and VR

AR/VR TOOLS

- 3ds Max

- 8th Wall

- A-Frame

- Acer Windows Mixed Reality Headset

- Adobe Aero

- Adobe Dimension

- AltspaceVR

- Amazon Sumerian

- Amplify Shader Editor (Unity)

- Apple Glass

- AR Foundation for Unity

- AR Foundation for Unreal Engine

- AR Foundation Remote

- AR Foundation Samples

- AR Foundation XR Plugin (Unity)

- AR.js

- AR.js Studio

- ARCore

- ARCore Depth API

- ARCore Depth Lab

AR/VR TOOLS

- ARCore Depth Unity SDK

- ARCore Elements

- ARCore for Unity

- ARCore for Unreal Engine

- ARCore Remote

- ARCore XR Plugin (Unity)

- ARKit

- ARKit Depth Unity SDK

- ARKit for Unity

- ARKit for Unreal Engine

- ARKit Remote

- ARKit XR Plugin (Unity)

- ARmedia

- Artomatix

- ARToolKit

- ARToolKit for Android

- ARToolKit for iOS

- ARToolKit for Unity Editor

- ARToolKit for Unreal Engine Editor

- Babylon.js

AR/VR TOOLS

- Bigscreen
- Blender
- Blippar
- Blocks by Google
- Cesium
- Cinema 4D
- DeepMotion
- EasyAR
- EchoAR
- Epson Moverio BT-300
- Glass Enterprise Edition 2
- Google Cardboard
- Google Daydream View
- Google VR SDK
- Gravity Sketch VR
- HoloLens
- HoloLens 1 Development Edition
- HoloLens Development Kit
- HoloLens Emulator
- HoloLens Remote

AR/VR TOOLS

- Houdini

- HP Reverb G2 Omnicept Edition

- HTC Vive Pro

- HTC Vive SDK

- HTC Vive Trackers

- IrisVR

- Kudan

- Leap Motion

- Lenovo Mirage Solo

- Lens Studio

- Magic Leap

- Magic Leap One

- Magic Leap SDK

- MasterpieceVR

- Maxst

- Maya

- Medium

- Meta 2 AR

- Meta 2 SDK

- Meta Quest

AR/VR TOOLS

- Meta View

- Microsoft HoloLens 2

- Microsoft Kinect

- Microsoft Mixed Reality Headsets

- Mindesk VR

- Mirror

- Mozilla Hubs

- Mudbox

- NeosVR

- Niagara (Unreal Engine)

- North Focals

- nReal Light

- Nreal Light

- Oculus Go

- Oculus Quest

- Oculus Quest

- Oculus Rift S

- Oculus SDK

- Oculus Touch Controllers

- OpenCV

AR/VR TOOLS

- OpenVR
- OptiTrack
- Pico Neo 2 Eye
- Pico Neo 3
- PlayCanvas
- PlayStation VR
- Prospect
- Qualcomm Snapdragon XR3 Platform
- Quill
- Quixel Mixer
- React 360
- Realmax Qian
- RealSense by Intel
- RealWear HMT-1
- Rec Room
- Revit Live
- Samsung Gear VR
- SculptrVR
- Shader Graph (Unity)
- Shadow Creator Shadow VR

AR/VR TOOLS

- SketchAR
- Sketchbox
- SketchUp
- SketchUp Viewer
- Snapchat Spectacles
- SPACES
- Spark AR Studio
- Substance Painter
- Tactile VR
- The Wild
- Three.js
- Tilt Brush
- Tilt Five
- Torch AR
- Unity
- Unity MARS
- Unity Particle System
- Unity Reflect
- Unity Shaders
- Unreal Engine

AR/VR TOOLS

- Unreal Studio

- Varjo VR-1

- Varjo VR-3

- Varjo XR-1 Developer Edition

- Varjo XR-3

- VESTA

- VirBELA

- VRChat

- VRdirect

- Vuforia

- Vuforia

- Vuzix Blade

- WebVR

- Wikitude

- Windows Mixed Reality

- Woofbert VR

- Ximmerse Rhinoceros X

- Zappar

- ZapWorks

- ZBrush

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Contact us

For the best course that you can have,
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